

# Using "Champion Team" Cards

On the following page is a 4x5 array of **Championship Team Cards**. The page can be reproduced to make simple, fun tokens that all club players -- even the beginners -- have a chance of winning during club games. Players compete for these cards as members of teams at club meetings.

To make the cards, first make copies of the following page. (Heavy paper or card stock is preferable if available. Color is optional.) Cut along the dotted lines to separate the cards.

When using the cards, begin by dividing the players in your school club into two, four, or six teams (depending on how many players and how much time you have). The teams should be approximately equal in playing strength, and players should be grouped differently for each meeting.

As club games are played, individual and team points are collected using the standard 1, 0.5, 0 point system for wins, draws, and losses. After the games have finished for a meeting, all players on the team with the most points receive a dated **Championship Team** card.

Players collect the cards and periodically redeem them for chess booklets or other fabulous prizes!

This team prize system can complement one for recognizing individual achievements. New players usually have little hope of doing well in individual rankings but, by also offering team points, everyone has a chance to win a team card. The cards can help players to try hard on all their games and to encourage their teammates. They're something "fun" to show families and friends.

