

ARKANSAS ACTIVITIES ASSOCIATION

**Regulations Governing Interscholastic Competition
Including Regional and State Meets**

2007 SOCCER



**This brochure is provided for member schools participating in
Interscholastic Soccer by the**

**Arkansas Activities Association
3920 Richards Road
North Little Rock, Arkansas 72117
office 501-955-2500 fax 501-955-2600
www.ahsaa.org**

OFFICIALS

General

The Arkansas Activities Association will use the diagonal system of officiating, which consists of a single referee and two line judges.

All game officials for the state tournaments are selected and compensated by the AAA.

Regular season game fees are to be paid by the host school.

Fees should be paid promptly, preferably before the game begins.

Jurisdiction of the officials begins when they enter the field of play. The officials' jurisdiction ends when they leave the field of play at the conclusion of the game.

The officials can only correct a decision so long as the game has not been restarted.

The officials shall not use video replays to assist in any decision.

The officials shall not use any tobacco products during the period of jurisdiction.

Pre-Game Responsibilities

Officials shall be in uniforms at the site of the game no less than 30 minutes before the scheduled game.

The head referee shall:

- Inspect and approve the game balls, field of play and nets, inquire about local ground rules and determine if a fair game can be started
- Inquire of each coach whether each of his/her players is properly equipped. Examine the uniform and equipment of each player to see that it complies with the rules
- Conduct a pre-game conference with the team captains to review pertinent rules and conduct a coin toss at least five minutes before the scheduled starting time of the game

During the Game

The head referee shall:

- Determine whether a goal shall count if the officials disagree
- Have the power to terminate a game when stated rule and conditions warrant
- Decide matters upon which the timer(s) or score (s) disagree
- Check and approve the score at the end of each half
- Stop or suspend play whenever the elements, spectators, or other causes require
- Keep time and score of game when no other means are available
- Have the power to make decisions on any point not specifically covered in the rules
- Confirm or overrule the assistant referees' signals

After the Game

The head referee shall verify the score and report in writing any disqualifications or unusual incidents to the AAA.

THE 15 MOST ASKED QUESTIONS CONCERNING SOCCER

1. What is the official ball? The official ball is the Wilson Optima. Any ball may be used during the season; however, the Wilson Optima will be used in the state tournament.
2. How many games may a team play during the season? A team is allowed sixteen (16) regular season games and two (2) invitational tournaments.
3. Can bicycle flags be used for corner flags? No, bicycle flags are not the correct size and are considered dangerous.
4. Does the ball have to have the NF authenticating mark on it this year? Yes, beginning with the 1999-2000 season, the ball must have the NFHS authenticating mark.
5. Are ball holders required? Yes, the home team shall provide at least two ball holders. Ball holders are under the direct supervision of the officials.
6. How many players must a team have to start a game? Seven (7)
7. May a player wear jewelry? Players shall not wear jewelry with the exception of medical medals. Medical medals and medical bracelets must be taped to the body with medical data visible.
8. What is the length of the periods in AAA soccer? 40 minutes
9. What is the procedure if the teams are tied at the end of regular play? Regular season games will end in a tie. **State tournament:** Two ten minute sudden-death overtimes if needed, and then kicks from the mark
10. What is the penalty for a red card? The player is ejected from the contest and cannot be replaced. Also, the player may not play in or attend the next comparable game. **NOTE:** Two yellow cards equal a red card.
11. Can we use FIFA rules? No, NF rules must be used.
12. What is the procedure if a coach is disqualified from the game? A coach who is disqualified shall leave the vicinity of the playing area immediately and is prohibited from any further contact, direct or indirect, with the team during the remainder of the game. Failure to comply shall result in termination of game. Also that person cannot attend the next comparable game.
13. When can a team start playing games? The first playing date is February 5, 2007.
14. When can a team begin practice? The AAA has no rules concerning beginning practice days; that decision is left up to the individual schools.

ARKANSAS ACTIVITIES ASSOCIATION

SOC CER 2007

Tie Breaker Procedure for State Tournaments

- There shall be a five (5) minute intermission between the end of regulation play and the first overtime period. The interval between the first overtime period and a second overtime period shall be two minutes.
- The first overtime will be a ten (10) minute sudden victory overtime. During the play of the overtimes, the team that scores the first goal is declared the winner.
- The second overtime will be a ten (10) minute sudden victory overtime. It will be played if no team scores during the first overtime. The team that scores the first goal is declared the winner.
- If no goals are scored the match is decided by kicks from the penalty mark.

Tie Breaker Procedure – Kicks from the Mark

- There shall be a two-minute intermission between the end of regulation play and the penalty kicks.
- Only eligible players who are dressed out and on the team are eligible to participate in the tiebreaker.
- Once the goalkeeper is designated, he or she shall not be replaced unless injured or ejected.
- The referee chooses the goal at which the kicks will be taken.
- The opposing goalkeeper shall stand on the goal line between the goalposts until the ball is kicked. Lateral movement is allowed, but the goalkeeper is not permitted to come off the line by stepping or lunging forward until the ball is in play.
- The referee tosses a coin and the team whose captain wins the toss takes the first kick.
- The ball shall be kicked while it is stationary on the ground from the spot or any place on the penalty mark. To be in play, the ball shall be moved forward. Once the kicker starts his/her approach toward the ball, he/she may not interrupt his/her movement. Failure to kick the ball as specified shall result in a rekick.
- The referee keeps a record of the kicks being taken.
- All players, coaches, and team attendants, with the exception of the shooter, next shooter and goalkeepers participating in each penalty kick shall be in their team bench area.

Static Positions

- Shooter – Behind the 12-yard line on the penalty mark.
- Goalkeepers – Participating goalkeeper on the goal line between goalpost and the non-participating goalkeeper shall be located outside the field of play at the intersection of the goal line and penalty area boundary to the side.
- Ball – on 12-yard line on the penalty mark.

Kicks from the Mark

- Subject to the conditions explained below, both teams take five kicks.
- The kicks are taken alternately by the teams.
- If before both teams have taken five kicks, one team attains an insurmountable lead during the five attempts, it is the winner. The team leading after the fifth kick is the winner. If no team is ahead after five attempts by each team, the progression continues on a one-by-one basis until one team attains one more goal than his opponent after each has had an equal number of attempts.
- No one may attempt a second shot or be replaced until after each team has made ten attempts.
- The shooter may not replay the ball after the goalkeeper, goalpost or crossbar has touched the ball.

Ending the Attempt

An attempt is over when:

- A goal is scored
- The referee stops play because of a foul or violation
- A shot is missed
- The ball touches the goalkeeper, the crossbar, or a goalpost and does not enter the goal

Repetition

No player may repeat an attempt until the first ten players have taken attempts. The second rotation does not have to be in the order of the first round. Goalkeepers are not required to participate as a shooter in the tiebreaker, unless the number of eligible players drops below 10 or less.

Penalties

- **Foul by the goalkeeper**
 - Attempt is successful – attempt stands
 - Attempt is unsuccessful – penalty kicks

- **Fouls or violations by the shooter**
 - Attempt is successful – the goal is disallowed
 - Attempt is unsuccessful – the missed attempt stands

Ties During the Regular Season

If two teams are tied at the end of a regular season soccer game, the game will be officially declared a tie.

Procedure if Game is Suspended

In the event a game must be suspended because of conditions that make it impossible to continue play, the head referee shall declare it an official game if one complete half or more of the game has been played.

New State Adoption

If less than one-half of the game has been played, the game will resume from the point of interruption.

2007 SOCCER CONFERENCE/REGION PLAY

STATE TOURNAMENT

7A The top six (6) teams from each of the two (2) conferences will qualify directly to the state tournament. Each conference decides how they want to qualify teams to the state soccer tournament.

6A The top six (6) teams from each of the two (2) conferences will qualify directly to the state tournament. Each conference decides how they want to qualify teams to the state soccer tournament.

5A The top four (4) teams from each of the four conferences will qualify directly to the state tournament. Each conference decides how they want to qualify teams to the state soccer tournament.

4A The top four (4) teams from each of the four (4) conferences will qualify directly to the state tournament. Each conference decides how they want to qualify teams to the state soccer tournament.

RED CARDS

Any player who receives a soft or hard red card is ejected from the contest. Also the player may not play in or attend the next comparable game. **NOTE:** Two yellow cards equal a red card.

DISQUALIFIED COACH

A coach who is disqualified shall leave the vicinity of the playing area immediately and is prohibited from any further direct or indirect contact with the team during the remainder of the game. Failure to comply shall result in termination of the game. Also the coach cannot attend the next comparable game.

TIES DURING THE REGULAR SEASON

If two teams are tied at the end of a regular season soccer game, the game will be officially declared a tie.

PROCEDURE IF GAME IS SUSPENDED

In the event a game must be suspended because of conditions that make it impossible to continue play, the head referee shall declare it an official game if one complete half or more of the game has been played.

NEW STATE ADOPTION

If less than one-half of the game has been played, the game will resume from the point of interruption.

Rule 6. Soccer Tie Breaking Procedure

Determining Conference/Region Champions/Play-off Seedings

- A. Head-to-head competition is always the first consideration. In case of ties, the following procedure shall be followed.
 - A. If two teams tie head-to-head in conference/region, competition is always the first consideration.
 - B. If two or more teams tie, head-to-head competition will first be used. If one team has defeated one or more of the teams in conference/region play, this will eliminate these teams unless two positions are available.
 - C. If two or more teams remain tied after applying (A) above, the following point system shall be utilized to eliminate all but two teams. Tabulate the sum of the winning margins of each team's region games as indicated in the following:
 - a. If the margin of victory is more than three (3) goals, only three (3) goals shall count.
 - b. Losses shall be tallied as zero (0) point.
 - c. Ties shall be tallied as one (1) point
 - d. Forfeited games. Offended teams shall receive three (3) goals when tabulating the sum of the winning margins for breaking conference/region ties.
 - D. After tabulating the sum of the winning margins, all teams except the two with the greater sum shall be eliminated and the selection process shall begin again with paragraph (A).
 - E. If this did not decide a play-off position, a coin toss by the Executive Director of the Arkansas Activities Association will be used.

TENTATIVE 2007 SOCCER CONFERENCES

7A BOYS

West	Central	West	Central
Bentonville	Bryant	Bentonville	Bryant
Fayetteville	Cabot	Fayetteville	Cabot
FS Northside	Catholic	FS Northside	Conway
FS Southside	Conway	FS Southside	LR Central
Har-Ber	LR Central	Har-Ber	Mount St. Mary
Rogers	North Little Rock	Rogers	North Little Rock
Springdale	Pine Bluff	Springdale	Russellville
Van Buren	Russellville	Van Buren	

Each conference will certify six (6) teams to the state tournament.

7A GIRLS

6A BOYS

East	South	East	South
Jacksonville	Benton	Jacksonville	Benton
Jonesboro	El Dorado	Jonesboro	El Dorado
Marion	Lake Hamilton	Marion	Lake Hamilton
Mountain Home	LR Hall	Mountain Home	LR Parkview
Searcy	LR Parkview	Searcy	Sheridan
Sylvan Hills	Sheridan	Sylvan Hills	Texarkana
West Memphis	Texarkana		

Each conference will certify six (6) teams to the state tournament.

6A GIRLS

5A BOYS

West	East	Southwest	Southeast
Greenbrier	Batesville	Arkadelphia	LR McClellan
Greenwood	Green County Tech	Hope	LR Mills
Harrison	Nettleton	Hot Springs	Monticello
Morrilton	North Pulaski	HS Lakeside	Pulaski Academy
Siloam Springs	Paragould	Malvern	Little Rock Christian
Vilonia			JA Fair

Each conference will certify four (4) teams to the state tournament.

5A GIRLS

West	East	Southwest	Southeast
Greenbrier	Batesville	Arkadelphia	LR McClellan
Greenwood	Green County Tech	Hope	LR Mills
Harrison	Nettleton	Hot Springs	Monticello
Morrilton	North Pulaski	HS Lakeside	Pulaski Academy
Siloam Springs	Paragould	Malvern	Little Rock Christian
Vilonia			JA Fair

Each conference will certify four (4) teams to the state tournament.

TENTATIVE 2007 SOCCER CONFERENCES

4A BOYS

1	2	3	4
Bergman	Clarksville	Crowley's Ridge	Arkansas Baptist
Berryville	Dardanelle	St. Joseph, Conway	Central Arkansas Christian
Decatur	Huntsville	Shirley	Episcopal Collegiate
Eureka Springs	Mena	Southside, Batesville	Hermitage
Flippin	Subiaco	Valley View	Lutheran
Green Forest		Westside, Jonesboro	Oak Grove
			Stuttgart

Each conference will certify four (4) teams to the state tournament.

4A GIRLS

1	2	3	4
Berryville	Clarksville	St. Joseph, Conway	Arkansas Baptist
Decatur	Dardanelle	Southside, Batesville	Central Arkansas Christian
Eureka Springs	Huntsville	Valley View	Episcopal Collegiate
Gentry	Mena	Westside, Jonesboro	Hermitage
Green Forest	Shiloh Christian		Lutheran
			Stuttgart

Each conference will certify four (4) teams to the state tournament.

STATE QUALIFYING PROCEDURES

Each classification will be divided into four regions and the top four teams will advance to the state tournament.

CLASSIFICATION OF SCHOOLS

The 2007 soccer season will consist of four classifications: 7A, 6A, 5A, & 4A (includes 3A, 2A, & 1A)

TOURNAMENT SUPERVISION

The AAA Board of Directors shall be responsible for the organization and administration of tournaments and is authorized to formulate procedures not otherwise provided for in conducting soccer tournaments.

NON-SCHOOL TEAMS

A student who is a member of a school's team may not try out for, practice with or otherwise participate with a non-school team during the school's season, except he/she may try out for or practice with a non-school team on days when the school team does not practice or play. This only allows them to try out for or practice with the non-school team. Practice is an activity involving the players of only one team.

SEASON

Begins on week 32 (2-5-2007) and ends with the conclusion of the state tournament.

NUMBER OF EVENTS

Senior high teams may participate in 16 regular season playing dates, and junior high teams may participate in 10 playing dates.

TOURNAMENTS

A varsity team may participate in two (2) invitational tournaments.

THREE-HALF LIMITATION

A player may participate in three (3) halves the same day by playing in the varsity and non-varsity games. The non-varsity game must be played on the same day as the varsity game for the three-half rule to apply.

PHYSICAL EXAMINATIONS

In any school year that a student engages in interscholastic competition, he/she shall be required to have a physical examination prior to beginning practice.

ELIGIBILITY

A soccer player must meet all eligibility requirements of the Arkansas Activities Association. Refer to the current AAA Handbook and any other recently adopted proposals.

RULES

The National Federation Rules shall be the official rules.

COACHES

Each team or player must have a coach (full time faculty member) or a member of the registered volunteer program present during play.

ENTRIES

No school may enter more than one team in the state tournament.

FOOTWEAR

It is the responsibility of the school to ensure proper footwear.

BALL

Wilson Optima RKP

STATE AWARDS

Team plaques at the state level shall be awarded for first and second places plus an individual MVP plaque.

2007 TOURNAMENT DATES

State Soccer Tournament.....Week 43.....April 28 – May 3, 2007

State Soccer Finals..... Week 44.....May 4-5, 2007

4A Boys & Girls, 5A Girls.....May 4

5A Boys, 6A Boys & Girls, 7A Boys & Girls.....May 5

SOCCER RULES MEETINGS

Six soccer rules meetings are held around the state during the months of January and February for the benefit of the officials and coaches. These meetings are mandatory for soccer officials to work a post-season tournament. Each member school must require an appropriate school designee to attend and participate in a soccer rules meeting in that sport annually. In the event that a school fails to comply with an appropriate school designee attending a soccer rules meeting, **the school shall be fined \$25.00.** If a school fails to comply the following year, the school shall also be issued a warning in soccer, which may require forfeiture of events during that school year.

2007 SOCCER RULES MEETINGS

All Meetings start at 6:30 PM

DATE	SITE
January 15	Harrison High School
January 17	Springdale High School
January 18	Paris High School
January 25	Batesville High School
January 29	Nettleton High School
January 31	Prescott High School
February 1	AAA Building, NLR

STATE CHAMPIONS

	2001	2002	2003	2004	2005	2006
AAAAA Girls	Fayetteville	LR Central	LR Central	Rogers	Rogers	Rogers
AAAAA Boys	Pulaski Academy	LR Catholic	Springdale	Conway	Bentonville	Van Buren
AAAA Girls		Harrison	Pulaski Academy	Harrison	Pulaski Academy	CAC
AAAA Boys		Harrison	Harrison	Harrison	Harrison	Harrison

OUTSTANDING COACHES

	2001	2002
BOYS	Terry Vestal, HS Lakeside	Chris Pratt, Harrison
GIRLS	Ann Fitzhugh, FS Southside	Darin Landry, HS Lakeside

	2003	2004
BOYS	Steve Peck, Searcy	Robert Irons, Conway
GIRLS	Chris Pratt, Harrison	Chris Pratt, Harrison

	2005	2006
BOYS	Chris Pratt, Harrison	Jeff Davis, Searcy
GIRLS	Leigh Ann Back, HS Lakeside	Brian Jenkins, Jonesboro

