1-1	Black to Move. Which is the best move?			
A	1. ... Qb6-a5	8%	0	Black's trump is a Pc2, but there is no obvious way to get through since White has all 3 pieces in the area. Black needs to break coordination of White pieces. First, Black is deflecting the White Q, then attracts the K to e3 and finally, caps it all with the Knight fork. 1…Qb4 2.Qxb4 (else 2…Pc1Q) Pc1Q+ 3.Kf2 (3.Nd1 Nc2+) 3...Qxe3+ 4.Kxe3 Nc2+ and 5…Nxb4 reaching the winning endgame.
B	1. ... Qb6-b4	65%	5	
C	1. ... Qb6-b1+	18%	1	
D	1. ... Qb6-e6	9%	0	
1-2	White to Move. After 1.Ne3xc2			
A	Black is Winning	65%	5	After 1.Nxc2 Black can quickly simplify into a won pawn endgame. 1...Nxc2+ 2.Qxc2 Qg1+ 3.Kd2 Qxg2+ 4.Kd3 Qxc2+ 5.Kxc2 Ke6. Black King goes to Q-side, wins P-a and then comes back to help his K-side pawns. White King can't do any damage against protected pass P-h.
B	Black is Better	12%	1	
C	Nearly Equal	12%	0	
D	White is Better	12%	0	

2-1	After 1... Bb1-f5			
A	Black is Winning	3%	0	Currently, Black has an extra Knight, but White is threatening Pxb7 and Rxb1. 1...Bf5 addresses only the latter. After 1.Pxb7, Black has nothing better than 1…Be4, then 2.Pxa8Q Bxa8 3.Rxa7 and White wins.
B	Black is Better	1%	0	
C	Nearly Equal	3%	0	
D	White is Winning	94%	5	
2-2	After 1... Bb1-e4			
A	Black is Winning	12%	1	It seems that 1…Be4 addresses both White's threats and allows Black to keep an extra N. Black is relying on the key defenders (Be4 vs. Pxb7 and Ra8 vs. Pc7). White can't get rid of the Bishop, but the Rook is a different story... White has a shocking punch - 2.Rxa7 and Black has nothing better than 2…Nxc6 giving up the Rook, since after 2…Rxa7 3.Pc7 and the Pawn can't be stopped. After 2...Nxc6 3.Rxa8+ White is winning.
B	Black is Better	14%	0	
C	Nearly Equal	3%	0	
D	White is Winning	71%	5	

3-1	After 1...Re8xe3			
A	Black is Winning	48%	**5**	Black sacrificed a N and has White K exposed and on the run. Several White pieces are there to help either by blocking the checks or by shielding the escape route. Black must find a short but precise winning line 1…Rxe3 2.Rxe3 Bd3+ 3.Qxd3 (3.Rxd3 Re8 and 4…Qh1#) Qh1+ 4.Ke2 Qe1#.
B	Dynamically Balanced	16%	**0**	
C	White is Better	12%	**0**	
D	White is Winning	25%	**0**	
3-2	After 1...Qh4-h1+			
A	Black is Winning	34%	**0**	While 1...Qh1+ looks promising, Black can't get more than an unclear, but dynamically balanced position. For example 2.Bg1 Bh2 3.Kf2 Bxg1+ 4.Qxg1 Qh4+ 5.Kf1! (5. Pg3? Qxd4+) Bd3 5.Nc3 etc…Pick the side you prefer and practice vs. Fritz
B	Dynamically Balanced	27%	**5**	
C	White is Better	17%	**0**	
D	White is Winning	22%	**0**	

4-1	White to Move. What is the BEST move?			
A	1. Qc4-f7	13%	**0**	Black is planning a nasty tactical shot and White has no time for a slow attacking moves. Fortunately, White has the explosive 1.Qxg8+. After 1…Kxg8 2.Rc8+ Bf8 3.Bc4+ Kh8 4.Rxf8#, Black K is mated.
B	1. Qc4xg8+	83%	**5**	
C	1. Ra7-h7+	1%	**0**	
D	1. Ra7-a2	3%	**0**	
4-2	Black to Move. What is the BEST move?			
A	1... Rb2xe2	9%	**0**	With his turn to move, Black can win after a shocking 1…Qg4+ Black wins the Bishop on e2, since 2.Bxg4 leads to a checkmate after 2…Phxg4+! 3.Kh4 Pg5+ 4.Kh5 Rxh2#.
B	1... Ph5-h4	3%	**0**	
C	1... Pf5-f4	4%	**0**	
D	1... Qg5-g4+	84%	**5**	

Chess Test - Tactics

5-1	After 1. Be4xh7			
A	Black is Winning	91%	5	Pawns a7(a2) and h7(h2) are often 'poisoned' for a minor piece attacking them. Trapping is a common way to punish a 'greedy' B (ex. White - B e3, Black - Ps a7,b7,c7. After 1.Bxa7 Pb6) or a N (ex. White - Nb5, Black - Ps a7,b7,c7. After 1.Nxa7 Pc6). Once trapped, the piece still needs to be won, which is not always easy to do. However taking the 'poisoned' Ph7 in the diagram, leads to an immediate loss after 1...Rh8.
B	Nearly Equal	1%	0	
C	White is Significantly Better	6%	0	
D	White is Winning	1%	0	
5-2	After 1. Be4xc6			
A	Black is Winning	3%	0	The idea of 1.Bxc6 is to give White R access to d7. White is executing a double deflection in order to drive the defender - the Bc8, away. For example 1.Bxc6 Pxc6 2. Pb7 Bxb7 3.Rxd7#. The best way for Black is not to take the B. After 1...Rd8, White has a dominating position but there is no direct win.
B	Nearly Equal	10%	0	
C	White is Significantly Better	25%	5	
D	White is Winning	62%	2	