	Name:		Date:		Your Side (W or B):		
	Chess Game or Computer Program:	Level:			nputer has White, its 1st move here:		

Challenge yourself against a strong chess computer. Can you survive for at least 20 moves? Can you give checkmate? BEFORE you make each move, picture it! Write the 3 replies to your move that you think the computer is most likely to make. Win 1-3 points by predicting correctly. For each prediction, write the follow-up move you plan to use.

THEN write your move ... make it ... write the computer's actual response ... circle the points earned by your prediction.

	next move, AND n	now you plan to hand	ale each possibility:	Your Move	Computer's Move	Points for Predictions			
						3	2	1	0
•						3	2	1	0
3						3	2	1	0
4						3	2	1	0
5						3	2	1	0
6						3	2	1	0
_						3	2	1	0
_						3	2	1	0
						3	2	1	0
						3	2	1	0
						3	2	1	0
						3	2	1	0
						3	2	1	0
						3	2	1	0
						3	2	1	0
1.0						3	2	1	0
17						3	2	1	0
18						3	2	1	0
19						3	2	1	0
20						3	2	_1_	_ 0

The Chess Computer Challenge Score Sheet

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Prediction Points **GRAND TOTAL**